

"Music from Donkey Kong 3"

Donkey Kong 3

Composed by Hirokazu Tanaka

Arranged by Nine Lives

Game Start ♩ = 112

Piano

mf *f*

This section is for piano and is in 4/4 time. It begins with a tempo of 112. The first two measures are marked *mf* and feature a descending eighth-note melody in the right hand and a similar pattern in the left hand. The third measure is marked *f* and features a more complex, rhythmic accompaniment with chords in the right hand and a steady eighth-note bass line in the left hand.

BGM A ♩ = 152

mf

This section is for bass and is in 4/4 time with a tempo of 152. It consists of three measures of a steady eighth-note bass line. The first measure is marked *mf*. The second measure has a measure rest in the first half and a half note in the second half. The third measure has a measure rest in the first half and a half note in the second half.

Clear A ♩ = 152

f

This section is for piano and is in 4/4 time with a tempo of 152. It consists of three measures. The first two measures feature a melody in the right hand with chords and a steady eighth-note bass line in the left hand. The third measure features a final chord in the right hand and a half note in the left hand.

BGM B ♩ = 152

mf

This section is for piano and is in 4/4 time with a tempo of 152. It consists of three measures. The first two measures feature a melody in the right hand with chords and a steady eighth-note bass line in the left hand. The third measure features a final chord in the right hand and a half note in the left hand.

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4

Musical score for measures 4-6. The piece is in 4/4 time with a key signature of three sharps (F#, C#, G#). The melody in the treble clef consists of eighth notes and quarter notes, often beamed together. The bass clef accompaniment features a steady eighth-note pattern. A double bar line is present after measure 5.

7

Musical score for measures 7-8. The melody continues with eighth notes and quarter notes. The bass clef accompaniment remains consistent. The piece concludes with a double bar line.

Bee Hive ♩ = 202

Musical score for "Bee Hive". It is a single-line melody in 4/4 time with a key signature of one sharp (F#). The tempo is marked as ♩ = 202. The melody is marked with a forte (*f*) dynamic.

Clear B ♩ = 152

Musical score for "Clear B". It is a two-staff piece in 6/8 time with a key signature of one flat (Bb). The tempo is marked as ♩ = 152. The melody in the treble clef is marked with a forte (*f*) dynamic.

5

Musical score for measures 5-8. The piece is in 4/4 time with a key signature of one flat (Bb). The melody in the treble clef features quarter notes and half notes. The bass clef accompaniment consists of quarter notes and half notes. A double bar line is present after measure 7.

Super Spray ♩ = 114

Musical score for "Super Spray". It is a two-staff piece in 4/4 time with a key signature of three sharps (F#, C#, G#). The tempo is marked as ♩ = 114. The melody in the treble clef is marked with a forte (*f*) dynamic.

3

Musical score for the first system, measures 3-4. It consists of a grand staff with treble and bass clefs. The key signature has two sharps (F# and C#). The melody in the treble clef is a sequence of eighth and sixteenth notes. The bass clef provides a simple accompaniment of quarter notes.

Potted Plant Pinch ♩ = 112

Musical score for "Potted Plant Pinch", measures 5-6. It is a single staff in 4/4 time with a key signature of one flat (Bb). The melody consists of eighth and sixteenth notes. A dynamic marking *f* and a "Red." instruction are present. An asterisk is placed at the end of the second measure.

Danger! ♩ = ♩³ (♩ = 202)

Musical score for "Danger!", measures 7-9. It is a grand staff in 4/4 time with a key signature of one flat (Bb). The melody in the treble clef features dotted notes and eighth notes. The bass clef has a steady accompaniment. A dynamic marking *mf* is present.

4

Musical score for the second system, measures 10-12. It is a grand staff in 4/4 time with a key signature of one flat (Bb). The melody in the treble clef continues with dotted notes and eighth notes. The bass clef accompaniment is consistent with the previous system.

Miss ♩ = 90

Musical score for "Miss", measures 13-14. It is a grand staff in 3/4 time with a key signature of three flats (Bbb). The melody in the bass clef consists of quarter notes. A dynamic marking *f* is present.

Game Over ♩ = 152

Musical score for "Game Over", measures 15-18. It is a grand staff in 6/8 time with a key signature of one flat (Bb). The melody in the treble clef features chords and eighth notes. The bass clef has a simple accompaniment. A dynamic marking *f* is present.