

# "Fight Against Monsters"

*Super Mario RPG: Legend of the Seven Stars*

Composed by Yoko Shimomura

Arranged by Sebastian

♩ = 134 Moderato

Piano

8<sup>va</sup> - - 1

4

8

mp

f

12

mp

16

Detailed description: This is a piano score for the track "Fight Against Monsters" from Super Mario RPG: Legend of the Seven Stars. The score is written for piano and is in 4/4 time with a key signature of three sharps (F#, C#, G#). The tempo is marked as Moderato with a quarter note equal to 134 beats per minute. The score is arranged by Sebastian. It consists of five systems of music. The first system starts with a piano (p) dynamic and includes an 8va - - 1 marking. The second system begins at measure 4. The third system begins at measure 8 and features a mezzo-piano (mp) dynamic followed by a forte (f) dynamic. The fourth system begins at measure 12 and features a mezzo-piano (mp) dynamic. The fifth system begins at measure 16. The score includes various musical notations such as chords, arpeggios, and melodic lines in both the right and left hands.