

"Music from Mario Bros."

Mario Bros.

Composed by Yukio Kaneoka

Arranged by LeviR.star

Game Start ♩ = 100

Based on "Eine kleine Nachtmusik" by Wolfgang Amadeus Mozart

Piano

*mf

Musical score for Game Start, featuring a piano accompaniment in 4/4 time with a tempo of 100. The score is in B-flat major and includes a dynamic marking of mezzo-forte (*mf).

Phase Start ♩ = 135

Musical score for Phase Start, featuring a piano accompaniment in 4/4 time with a tempo of 135.

Perfect Bonus ♩ = 135

Musical score for Perfect Bonus, featuring a piano accompaniment in 4/4 time with a tempo of 135.

Restart ♩ = 160

Musical score for Restart, featuring a piano accompaniment in 3/8 time with a tempo of 160.

Demo ♩ = 100

Play 2 times

Musical score for Demo, featuring a piano accompaniment in 4/4 time with a tempo of 100. The score includes a repeat sign and a first ending.

Game Over ♩ = 115

Musical score for Game Over, featuring a piano accompaniment in 4/4 time with a tempo of 115.

Coin

Musical score for Coin, featuring a piano accompaniment in 4/4 time. The score includes a dynamic marking of *sva* (sustained) and a dashed line indicating a long note.

*As Mario Bros.'s music is dynamically neutral, all of these tracks may be played *mf*