

"Music from Donkey Kong Jr."

Donkey Kong Jr.

Composed by Yukio Kaneoka

Arranged by LeviR.star

Game Start ♩ = 150

Based on "Tocatta and Fugue in D minor" by Johann Sebastian Bach

Piano

**mf*

Musical notation for the Game Start section, featuring a piano accompaniment in 4/4 time with a tempo of 150. The music is in D minor and features a melody in the right hand and a bass line in the left hand. The dynamic marking is **mf*.

Musical notation for the Stage 1 section, featuring a piano accompaniment in 4/4 time with a tempo of 115. The music is in D minor and features a melody in the right hand and a bass line in the left hand. There are triplets in both hands.

Stage 1 ♩ = 115

Musical notation for the Stage 1 Clear section, featuring a piano accompaniment in 4/4 time with a tempo of 180. The music is in D minor and features a melody in the right hand and a bass line in the left hand. There are repeat signs at the beginning and end.

*As Donkey Kong Jr.'s music is dynamically neutral, all of these tracks may be played *mf*

Stage 1 Clear ♩ = 180

Musical notation for the Stage 2 Clear section, featuring a piano accompaniment in 4/4 time with a tempo of 180. The music is in D minor and features a melody in the right hand and a bass line in the left hand. There is an *8va* marking above the first few notes of the right hand.

Stage 2 Clear ♩ = 180

Musical notation for the Stage 2 Clear section, featuring a piano accompaniment in 4/4 time with a tempo of 180. The music is in D minor and features a melody in the right hand and a bass line in the left hand.

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Intermission ♩ = 112

Based on "Galop infernal" by Jacques Offenbach

8^{va} -----

The first system of the Intermission section consists of two staves. The upper staff is in treble clef with a key signature of two flats and a 4/4 time signature. It begins with a whole note chord, followed by a series of eighth notes and quarter notes, some of which are beamed together. The lower staff is in bass clef and contains mostly whole and half notes, providing a harmonic accompaniment.

The second system of the Intermission section also consists of two staves. Above the upper staff, there are two first ending brackets labeled "1." and "2.". The notation continues with eighth and quarter notes in the upper staff and accompaniment in the lower staff. The first ending leads to a repeat sign, and the second ending concludes the section with a final cadence.

Stage 3 Clear ♩ = 150

8^{va} -----

The Stage 3 Clear section consists of two staves. The upper staff is in treble clef with a key signature of two flats and a 4/4 time signature. It features a more complex melodic line with many beamed eighth and sixteenth notes. The lower staff is in bass clef and provides a steady accompaniment with quarter and eighth notes.

Stage 4 ♩ = 170

The Stage 4 section consists of two staves. The upper staff is in treble clef with a key signature of two flats and a 4/4 time signature. It contains mostly whole and half notes, some with ties. The lower staff is in bass clef and features a rhythmic accompaniment of eighth notes with rests.

Hurry Up! ♩ = 150

The Hurry Up! section consists of two staves. The upper staff is in treble clef with a key signature of two flats and a 6/8 time signature. It features a simple melody of quarter notes. The lower staff is in bass clef and contains mostly whole notes.

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Stage 4 Clear ♩ = 180

Musical notation for Stage 4 Clear, 4/4 time, key of B-flat major. The piece consists of four measures. The right hand features a melody of quarter notes and eighth notes, while the left hand provides a bass line of quarter notes.

Continuation of the Stage 4 Clear musical notation, consisting of four measures. The melody and bass line continue from the previous section.

Unused Theme ♩ = 170

Musical notation for Unused Theme, 4/4 time, key of B-flat major. The piece consists of four measures. The right hand features a melody of quarter notes and eighth notes, while the left hand provides a bass line of quarter notes.

Continuation of the Unused Theme musical notation, consisting of four measures. The melody and bass line continue from the previous section.

Enemy Cleared ♩ = 90

Musical notation for Enemy Cleared, 3/8 time, key of B-flat major. The piece consists of a single measure with a melody of quarter notes and eighth notes in the right hand, and a bass line of quarter notes in the left hand.