

"Crystal Caves"

Donkey Kong 64

Composed by Grant Kirkhope

Arranged by Sebastian

$\text{♩} = 105$ **Tranquil**

Piano

$\text{♩} = 105$ **Tranquil**

1

5

9

13

17

con pedale

LH

mp

8va

(8va)

Reo.

*

*

"Crystal Caves"

21 *15^{ma}- - - - ,*

25 *15^{ma}- - - - ,*

29

33

37 *15^{ma}- - - - ,*

"Crystal Caves"

Musical score for "Crystal Caves" featuring four staves of music. The score consists of four systems of music, each starting with a treble clef and a bass clef. The first system begins at measure 41 with a dynamic of (15^{ma}) . The second system begins at measure 45 with a dynamic of *mf*. The third system begins at measure 49 with a dynamic of *8va*. The fourth system begins at measure 53 with a dynamic of *mp*. The music includes various note heads, stems, and rests, with some notes having horizontal dashes through them.

Rondo.