

# "The Bug-Catching Contest"

Pokémon Gold Version & Pokémon Silver Version

Composed by Jun'ichi Masuda  
and Go Ichinose

Arranged by Altissimo

♩ = 134

Piano

*f*

*tr*

4

7

10

13

*3*

*3*

*tr*

*tr*

*8va*

The image shows a piano arrangement of the music for 'The Bug-Catching Contest' from Pokémon Gold and Silver. The score is written for piano and is in 2/4 time with a tempo of 134 beats per minute. The key signature is D major (two sharps). The piece begins with a piano (piano) dynamic and a forte (f) dynamic. It features a variety of musical textures, including chords, arpeggios, and melodic lines. There are several trills (tr) and triplets (3) throughout the piece. The score is divided into systems, with measures 4, 7, 10, and 13 marked at the beginning of their respective systems. The piece concludes with a double bar line and repeat dots.